

Medinah Park District 3v3 Basketball Tournament Rules

PLAYER REGISTRATION/ROSTER CHANGES: Any team or player determined by the Tournament Director to have falsified age will be dismissed from the tournament. Teams that span more than one age group will be placed into the division of the oldest player on the team. We will make every effort to place teams into divisions with players of similar ages. Depending on the number of registered participants, divisions may be combined. Co-ed teams will play in the boys' divisions.

Please check in at the registration table when you have your complete team on tournament day. All players must be on the team roster/waiver and every player on the waiver must have a parent signature.

If you wish to add a player to your roster once the first game has begun, you must speak with the Tournament Director. Players may not be rostered on two teams in the same age group and competitive level.

BRACKET STRUCTURE: Bracket structure is determined by the number of teams registered. This will be a double elimination tournament. Each team is guaranteed two games. Schedules are subject to change up to and during the tournament.

TIE BREAKERS: Tie breakers for the championship game are determined as follows: 1. Head-to-head matchup results 2. Points allowed total 3. Points scored total 4. Point differential total

NUMBER OF PLAYERS: A minimum of three players, and a maximum of five players on a team. Players may only play on one team.

SUBSTITUTIONS: Teams may substitute players in any dead-ball situation, regardless of possession. Teams must get the referee's attention prior to the substitution.

TEAM UNIFORMS: All players must wear shirts during play. No jewelry is allowed, including earrings of any type, rope necklaces, and bracelets. Medical bracelets are allowed.

TOURNAMENT EQUIPMENT/GAME BALL: Tournament officials provide game balls. Ball size is determined by division.

Boys Ball Size Official = 29.5

Girls Ball Size Official = 28.5

Co-Ed Ball Size Official = 29.5

SCORING: A field goal is worth one point. Any basket made from behind the three-point line will be worth two points. A player must have both feet completely behind the line for the two points to be awarded.

CLEARING THE BALL: To start play, the ball must be checked in at the top of the three-point line. The ball must be passed in to start play. When the defending players gain possession of the ball (rebound or steal) they must clear the ball by bringing it past the three-point line. The opposing team may not defend the player clearing the ball. The player who clears the ball, either by dribbling or receiving a pass, must have both feet across the bonus-point line before the team switches from defense to offense. Offensive rebounds do not have to be cleared.

Note- Air balls rebounded by the defensive team must be brought back behind the three point line before allowed to score.

Defense: All teams must play player-to-player defense. Zone defense is not allowed however, switching and double-teaming is allowed. All jump balls will be awarded properly by the referee.

FOULS AND VIOLATIONS:

Shooting Fouls: If a player is fouled while in the act of shooting, referees will award a free throw, whether the player makes the shot or not. If the fouled player makes the shot, one point will be awarded in addition to the free throw. The other team will then receive the ball after the free throw regardless of it being made or not.

Free Throws: All free throws will be dead ball free throws: the shooter will stand alone at the shot line, and all other players will stand behind the shooter and the three-point line. One free throw will be awarded per foul, whether the shot would have scored one or two points.

Team Fouls: On the seventh team foul, the fouled team has the option of shooting the free throw or taking possession of the ball.

GAME DURATION:

- Games are played on half courts with one basket.
- Running clock does not stop for fouls.
- No time outs allowed.
- Game ends when one team reaches 15 points or after 15 minutes (whichever comes first). Score is final after 15 minutes unless it is a tie. In the event of a tie after 15 minutes, the game will go into overtime. The overtime period will consist of a 2-minute running clock. There will be a coin toss to determine 1st possession of the ball. The team that is leading after the 2-minutes is declared the winner. In the event of a tie after the 1st overtime, there will be a 2nd overtime, which is a sudden death format. A coin toss will determine who starts with the ball. The first team that scores will be determined the winner. There will be no clock for this overtime.

TEAM CAPTAIN: The Team Captain is responsible for communicating important information regarding the tournament to their team and is also responsible for the conduct and actions of their team throughout the tournament, and any misconduct or violation of the rules by the team may result in penalties or disqualification.

TOURNAMENT DIRECTOR: The Tournament Director has final authority regarding all issues.

UNSPORTING BEHAVIOR: Any individual or team exhibiting unbecoming conductor toward another team, an official, or an MPD representative risks forfeiture and possible removal from the tournament. Players and spectators who exhibit unsporting behavior will be banned for the duration of the event and must leave MPD property. Abuse of the referee, verbal or otherwise, will not be tolerated. The referees and MPD staff have the authority to eject any offending party. We are all here to play basketball and have fun.

SITUATIONS OR OCCURRENCES THAT THESE RULES DO NOT ADDRESS SHALL
BE LEFT TO THE SOLE DISCRETION OF THE TOURNAMENT DIRECTOR.

Each player must sign individually to acknowledge their responsibilities and participation:

Waiver and Release of all Claims and Assumption of Risk

As a participant or parent/guardian of participant(s) in these program(s)/activities, I recognize and acknowledge that there are certain risks of physical injury, and I voluntarily agree to assume the full risk of any injuries, including death, damages or loss, regardless of severity, that I or my minor child/ward may sustain as a result of participating in any and all activities connected with and associated with such programs/activities held on or off Park District property (including transportation services/vehicle operation, when provided).

I further agree to waive and relinquish any and all claims I or my minor child/ward may have as a result of participating in these programs/activities (held on or off District property) against the Medinah Park District, including its officials, agents, volunteers, employees, independent contractors and servants (hereinafter collectively referred as "Medinah Park District").

I do hereby fully release and forever discharge and agree to indemnify, hold harmless and defend the Medinah Park District from any and all claims from injuries, including death, damages or losses sustained by me or my minor child/ward and arising out of, connected with, or in any way associated with the activities of these program(s) (held on or off District property) or the transportation services.

I hereby authorize and give consent to the Park District to photograph/video my child or me, and without limitation, to use such photographs/video in connection with promoting/advertising the services, programs and facilities of the Park District, without consideration of any kind.

In the event of any emergency, I authorize District officials to secure from any licensed hospital, physician, and/or medical personnel any treatment deemed necessary for me or my minor child's immediate care and agree that I will be responsible for payment of any and all medical services rendered.

I have read and fully understand the above important information, warning of risk, assumption of risk, waiver & release of all claims and photo/video authorization.

Printed Name of Participant

Signature of Participant/Adult/Parent/Guardian 18 years of age or older:

Date: _____